



SERVICE WORKER II SANITATION DIVISION

MAJOR FUNCTION: This is manual work involving the daily collection and disposal of residential and commercial solid waste. Work is performed under the supervision of the Sanitation Superintendent.

ESSENTIAL DUTIES: Responsible for the daily collection and disposal of garbage and other solid waste from residential and commercial customers. Verifies that customer yards and the City's streets are clean of excess debris after refuse is removed from containers. Safely assists with the operation of the sanitation truck's rear loading electronic compactor. Assists with the routine, daily maintenance of the refuse vehicle (e.g., cleaning and washing truck) May fill in when assigned driver is absent. Performs other non-essential duties as required.

KNOWLEDGE, EDUCATION, EXPERIENCE: Knowledge of occupational hazards and appropriate safety precautions. Some knowledge of refuse vehicle equipment operation is preferred. Must be able to walk and perform heavy, manual duties for extended periods of time and under unfavorable weather conditions. Ability to establish and maintain effective working relationships with City employees and the general public is essential.

Graduation from High School or G.E.D. Must have a valid Florida Commercial Driver's License (Class "B") or must obtain license within 90 days.

The successful applicant will be required to pass a pre-employment physical and drug screening.

WORK SCHEDULE: Monday-Friday 7:00 am – 4:00 pm, must be able to work weekends, holidays, special events and after hours as needed.

HIRING RATE: \$34,480 Annually.

CLOSING DATE: Open Until Filled

Persons interested in this position should complete a City of Auburndale application and submit it to the Public Works Director at 915 Charles Avenue. Applications can also be downloaded online at www.auburndalefl.com. The successful applicant will be required to pass a pre-employment physical and drug screening.

The City of Auburndale is a Drug-Free Workplace and an Equal Employment Opportunity Employer.